

## *2nde Edition Discipline Conversion*

|                  | <i>Air Sailor</i>         |                           |
|------------------|---------------------------|---------------------------|
| <b>Talent</b>    | <b>1st Edition Circle</b> | <b>2nd Edition Circle</b> |
| Riposte          | 3rd                       | Removed                   |
| Throwing Weapons | 4th                       | 3rd                       |
| Second Weapon    | 5th                       | 6th                       |
| Momentum Attack  | 6th                       | 7th                       |
| Missile Weapons  | 7th                       | 4th                       |
| Anticipate Blow  | 8th                       | Removed                   |
| Crushing Blow    | 8th                       | Removed                   |
| Parry            | N/A                       | 5th                       |
| Gliding Stride   | N/A                       | 8th                       |
| Resist Taunt     | N/A                       | 8th                       |

|                 | <i>Archer</i>             |                           |
|-----------------|---------------------------|---------------------------|
| <b>Talent</b>   | <b>1st Edition Circle</b> | <b>2nd Edition Circle</b> |
| Melee Weapons   | 4th                       | Removed                   |
| Anticipate Blow | 7th                       | 4th                       |
| Called Shot     | 8th                       | Removed                   |
| Second Shot     | N/A                       | 7th                       |
| Impressive Shot | N/A                       | 8th                       |

|                  | <i>Cavalryman</i>         |                           |
|------------------|---------------------------|---------------------------|
| <b>Talent</b>    | <b>1st Edition Circle</b> | <b>2nd Edition Circle</b> |
| Wheeling Attack  | 3rd                       | 5th                       |
| Resist Taunt     | 4th                       | 5th                       |
| Sure Mount       | 5th                       | 4th                       |
| Wheeling Defense | 5th                       | 7th                       |
| Missile Weapons  | 7th                       | 3rd                       |

|                      | <i>Elementalist</i>       |                           |
|----------------------|---------------------------|---------------------------|
| <b>Talent</b>        | <b>1st Edition Circle</b> | <b>2nd Edition Circle</b> |
| Read/Write Languages | 1st                       | Removed                   |
| Air Speaking         | 3rd                       | Removed                   |
| Wind Catcher         | N/A                       | 3rd                       |

|                      | <i>Illusionist</i>        |                           |
|----------------------|---------------------------|---------------------------|
| <b>Talent</b>        | <b>1st Edition Circle</b> | <b>2nd Edition Circle</b> |
| Read/Write Languages | 1st                       | Removed                   |
| Anticipate Blow      | 5th                       | Removed                   |
| Glamour              | N/A                       | 5th                       |

|                      | <i>Nethermancer</i>       |                           |
|----------------------|---------------------------|---------------------------|
| <b>Talent</b>        | <b>1st Edition Circle</b> | <b>2nd Edition Circle</b> |
| Read/Write Languages | 1st                       | Removed                   |

|                     | <i>Scout</i>              |                           |
|---------------------|---------------------------|---------------------------|
| <b>Talent</b>       | <b>1st Edition Circle</b> | <b>2nd Edition Circle</b> |
| Read/Write Language | 2nd                       | Removed                   |
| Riposte             | 4th                       | Removed                   |
| Lock Sense          | 5th                       | Removed                   |
| Missile Weapons     | 8th                       | 4th                       |
| Speak Language      | N/A                       | 2nd                       |
| Lock Pick           | N/A                       | 5th                       |
| Safe Path           | N/A                       | 8th                       |

|                  | <i>Sky Raider</i>         |                           |
|------------------|---------------------------|---------------------------|
| <b>Talent</b>    | <b>1st Edition Circle</b> | <b>2nd Edition Circle</b> |
| Swift Kick       | 3rd                       | 5th                       |
| Throwing Weapons | 4th                       | 6th                       |
| Fence            | 5th                       | Removed                   |
| Momentum Attack  | 6th                       | 7th                       |
| Missile Weapons  | 7th                       | 4th                       |
| Unarmed Combat   | 8th                       | 2nd                       |
| Resist Taunt     | N/A                       | 8th                       |

|                                | <i>Sword Master</i>       |                           |
|--------------------------------|---------------------------|---------------------------|
| <b>Talent</b>                  | <b>1st Edition Circle</b> | <b>2nd Edition Circle</b> |
| Riposte                        | 2nd                       | Removed                   |
| Throwing Weapons               | 2nd                       | 3rd                       |
| Missile Weapons                | 3rd                       | Removed                   |
| Trap Initiative                | 4th                       | 6th                       |
| Speak Language                 | 6th                       | 2nd                       |
| Anticipate Blow                | 8th                       | Removed                   |
| Parry                          | N/A                       | 2nd                       |
| Graceful Exit                  | N/A                       | 8th                       |
| Riposte** (completely revised) | N/A                       | 4th                       |

|                  | <i>Thief</i>              |                           |
|------------------|---------------------------|---------------------------|
| <b>Talent</b>    | <b>1st Edition Circle</b> | <b>2nd Edition Circle</b> |
| Surprise Strike  | 1st                       | 2nd                       |
| Lock Sense       | 2nd                       | Removed                   |
| Fence            | 3rd                       | Removed                   |
| Trap Initiative  | 4th                       | 3rd                       |
| Detect Trap      | 5th                       | 4th                       |
| Missile Weapons  | 6th                       | 5th                       |
| Disguise         | 6th                       | Removed                   |
| Detect Weapon    | 7th                       | 8th                       |
| Throwing Weapons | 7th                       | 2nd                       |
| Conceal Weapon   | 8th                       | 7th                       |
| Wound Balance    | 8th                       | 6th                       |
| Disguise Self    | N/A                       | 6th                       |
| Streetwise       | N/A                       | 7th                       |
| Lightening Throw | N/A                       | 8th                       |

|                 | <i>Troubadour</i>         |                           |
|-----------------|---------------------------|---------------------------|
| <b>Talent</b>   | <b>1st Edition Circle</b> | <b>2nd Edition Circle</b> |
| Disguise        | 1st                       | Removed                   |
| Missile Weapons | 7th                       | Removed                   |
| Disguise Self   | N/A                       | 1st                       |
| Encore          | N/A                       | 7th                       |

|                 | <i>Weaponsmith</i>        |                           |
|-----------------|---------------------------|---------------------------|
| <b>Talent</b>   | <b>1st Edition Circle</b> | <b>2nd Edition Circle</b> |
| Weapon History  | 1st                       | Removed                   |
| Spot Armor Flaw | 6th                       | 7th                       |
| Disarm          | 7th                       | Removed                   |
| Item History    | N/A                       | 1st                       |
| Forge Armor     | N/A                       | 6th                       |

|                      | <i>Wizard</i>             |                           |
|----------------------|---------------------------|---------------------------|
| <b>Talent</b>        | <b>1st Edition Circle</b> | <b>2nd Edition Circle</b> |
| Read/Write Languages | 1st                       | 3rd                       |
| Book Recall          | 3rd                       | Removed                   |
| Astral Sight         | 4th                       | 5th                       |
| Lip Reading          | 5th                       | Removed                   |
| Melee Weapons        | 7th                       | Removed                   |
| Spell Matrix         | N/A                       | 4th                       |
| Item History         | N/A                       | 7th                       |

*The Beastmaster and Warrior disciplines were not changed at all. There is no status regarding the denizens disciplines + Horror Stalker + shaman from other source-books.*